

# National Driving Trials Rules 2009 - Quick reference

## Minimum Vehicle track widths and weights

Class		Driven Dressage and Obstacle Cone Driving			Marathon			
		Min. Width	Wheels	Grooms	Min. Width	Min. Weight	Wheels	Grooms
<b>Horses</b>	Four in Hand	158 cm	4	2	125 cm	600 kg	4+brakes	2
	Pairs	148 cm	4	1	125 cm	350 kg	4+brakes	1
	Tandems	138 cm	2 or 4	1	125 cm	150 kg	2 or 4	1
	Singles	138 cm	2 or 4	1	125 cm	150 kg	2 or 4	1
<b>Ponies</b>	Four in Hand	138 cm	4	2	125 cm	300 kg	4+brakes	2
	Pairs	138 cm	4	1	125 cm	225 kg	4+brakes	1
	Tandems	138 cm	2 or 4	1	125 cm	90 kg	2 or 4	1
	Singles	138 cm	2 or 4	1	125 cm	90 kg	2 or 4	1

The track width is measured on the rear wheels at ground level.

In all Classes and all Competitions: if a Vehicle has no Brakes it must have Breeching.

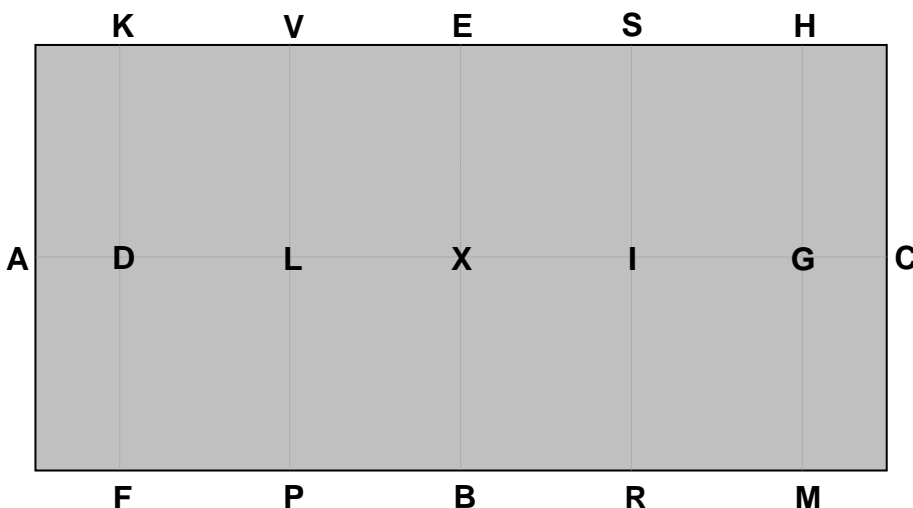
## Marathon Speeds

Section	Pace	Horses		Ponies		Distance	
		km/h	min/km	km/h	min/km	3 section	5 section
Section A	Any Pace	15	4'00"	14	4'17"	10km max	8km max
Section B	Walk	7	8'34"	6	10'00"		800-1000 m
Section C	Trot	19	3'09"	17	3'31"		4km max.
Section D	Walk	7	8'34"	6	10'00"	800-1000 m	800-1000 m
Section E	Any pace	14	4'17"	13	4'37"	10km max	9km max

## Minimum Age limits

Competitors and their Grooms may take part in National or Regional Events from the beginning of the calendar year in which they reach the age given:	Class	Driver	Groom
	Horse Four in Hand and Tandem	18	14
	Pony Four in hand	14	18
	Horse Pairs	16	18
	Pony Pairs and Tandems	14	18
	Horse Singles and all Pony Classes	18	14
		16	18
14		18	

## Driving Dressage Arena 40m x 100m



## PENALTIES

<b>DRIVEN DRESSAGE</b>		
Early or late entry into arena		Possible Elimination
Entering the arena without a whip or dropping or putting down a whip		10
Competitor entering arena without jacket, apron, hat or gloves		5
Groom entering arena without hat or gloves		5
Entering arena without lamps, rear lights or reflectors		5
Entering arena with brushing boots or bandages		10
Vehicle has neither Breeching nor Brakes		10
Outside assistance		Elimination
Error of Course, Disobedience or Grooms Dismounting (one or both)	First incident Second incident Third incident	5 10 Elimination
The whole turnout leaving the arena during test		Elimination
Part of turnout leaving the arena during a movement		Mark Down
Competitor dismounting		20
Outside Assistance		Elimination
Lame horse/pony		Disqualification
Contravening Advertising Rules		20
<b>MARATHON</b>		
Competitor or Groom wearing shorts		10
Competitor or Groom not wearing a properly fastened Hard Hat		Elimination
Substitution of a Groom on the Marathon		Elimination
Contravening the Rules on Advertising		20
No Breeching on a Vehicle with no Brakes		10
Outside assistance		Elimination
Motorised Vehicles or Bicycles in Obstacles	First occasion Second occasion	Warning Yellow Card
Not ready to Start Section A (per second)		0.2
Starting before the signal and returning when recalled		10
Competitor fails to stop when recalled		Elimination
Exceeding time allowed in any Section (per second)*		0.2
Finishing under minimum time in Section A, or E (per second)*		0.2
Time in an Obstacle (per second)*		0.2
Exceeding the Time Limit in any Section		Elimination
Missing Compulsory Turning Flags or taking out of sequence		Elimination
Halt, circle or zigzag between last Obstacle and Finish (per occurrence)		10
Required people not on Vehicle going through CTF or Start or Finish		10
Uncorrected breaking of pace in sec B, C or D (per complete 5 seconds)		1
Groom dismounting while Vehicle is moving in any Section		10
Competitor dismounting while Vehicle is moving in any Section		20
Stopping on the Course, other than for repairs (per commenced 10 seconds)		1
Stopping between last Obstacle and Finish		10
Horses unfit to continue at the End of Section D		Elimination
Failing to stop in an Obstacle for leg over Pole, Shaft or Lead Bar		Elimination
Failing to stop in an Obstacle for leg over Trace		20
Vehicle Below weight at Finish of E		Elimination
Vehicle under width at the Start of E		Elimination
Grooms Handling Reins when Vehicle not Stationary		20
Grooms putting two feet on the ground or on an Obstacle		10
Competitor dismounting in an Obstacle		20
Groom(s) dismounting in an Obstacle (per incident)		10
Finishing Section E, with less than the number of Horses required		Elimination
Finishing Section E, with less than the number of wheels required		Elimination
Finishing Section E, with damaged or missing Shaft or Pole		Elimination
Finishing Section E, with missing or disconnected Trace or Pole Strap		10
Failing to pass through Entry Flags of an Obstacle		Elimination

Failing to pass through Exit Flags of an Obstacle within 5 minutes	Elimination
Passing through the Exit Flags before completing the Obstacle	Elimination
Corrected error of Course in an Obstacle (per occurrence)	20
Uncorrected error of Course in an Obstacle	Elimination
Vehicle overturning in an Obstacle	60
Exceeding 5 minutes in an Obstacle	Elimination
Disconnecting and leading a Horse through an Obstacle	Elimination
Groom leading a Horse through an Obstacle	20
Displacing a dislodgeable element	2
Preventing an element being dislodged	10

## OBSTACLE CONE DRIVING

Failing to start within 60 seconds of the starting signal	5
Passing through Cones before starting signal	10 +restart
Failing to pass through the Start or Finish	Elimination
No Breeching with a Vehicle with no Brakes	10
Entering arena without Lamps or Rear Reflectors	5
Competitor entering arena without apron, hat, jacket, gloves	5
Groom entering arena without jacket, hat or gloves	5
Competitor entering the Arena without or dropping or putting down a Whip	10
Groom handles Reins, Brake or Whip before crossing Finish Line	20
Groom does not remain seated in proper place (except for dismount)	Elimination
Groom indicates the Course to Competitor in any way	Elimination
Groom using reins, whip or brakes	20
Outside Assistance	Elimination
Contravening the Advertising Rules	20
Vehicle overturns	Elimination
Passing through Cones in the wrong sequence or direction	Elimination
Failure to halt after Bell is rung a second time	Elimination
Groom leading a Horse through an Obstacle	20
Competitor dismounting	20
Groom dismounting:	5
Disobedience:	10
	Elimination
For knocking down one or two Balls in the same Single Obstacle	3
For knocking down an Element in a Multiple Obstacle	3
Knocking down any part of an Obstacle which has already been driven	3
Knocking down any part of an Obstacle before it has been driven	3 Clock is stopped, rebuild +10 secs
For causing an Obstacle, or part of a Multiple, to be rebuilt	3 Add 10 secs
For every second over the Time Allowed*	0.5
Exceeding twice the Time Allowed	Elimination

\* all these time penalties are calculated to two decimal places, without rounding seconds.